

Year	HT1	HT2	HT3	HT4	HT5	HT6
7	Digital Literacy	Clear messaging in digital media	Modelling data using spreadsheets	Using media – Gaining support for a cause	Computational thinking and programming	IT and Digital literacy project
8	Computer Science- Networks	Media- Vector graphics	Layers of computing systems	Representations – from clay to silicon	Mobile app development	Introduction to Python programming
9	Developing for the Web	Python programming with sequences of data	Media – Animations	Representations – going audiovisual	Introduction of cybersecurity	Applying programming skills with physical computing
10	RO93- Planning strategies RO94- Visual Identity and digital graphics	RO94- Visual Identity and digital graphics, file formats and distribution platforms	RO94- Visual Identity and digital graphics (NEA Coursework)	RO94- Visual Identity and digital graphics (NEA Coursework)	RO97 Interactive digital media	RO97 Interactive digital media (NEA Coursework)
11	Ppaer 2: Computuyational thinking, programming, data	Paper 1: architecture, networks, security	Programming project	Exam preparation	Exams	